Scrum Riddles

By Danny Kovach, Ajimeh





Stakeholder

A person with an interest or concern of the Scrum team activities and results

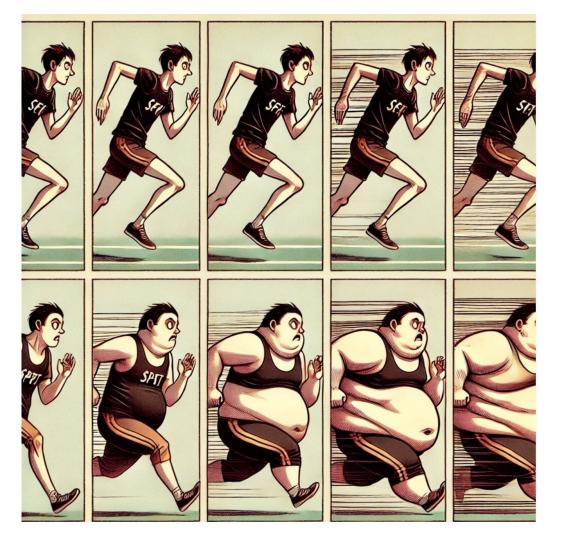


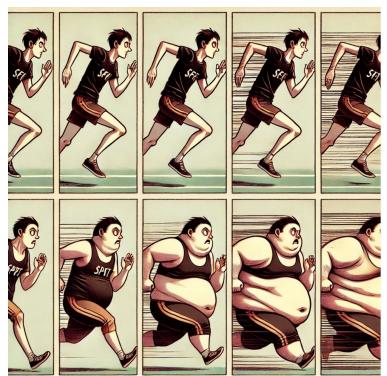


Unknown Unknown

One of the reason types together with "Known" and "Unknown Known" for a developer NOT to invest 100% in the sprint

Known - Workshop, Scrum teams Unknown known - Support Unknown Unknown - Sickness





Iterative & incremental

The definition of Scrum in the Scrum guide

Scrum Values
Scrum Team

- Developers
- Product Owner
- Scrum Master

3crum Events

- The Sprint
- Sprint Planning
- Daily Scrum
- Sprint Review
- Sprint Retrospective

Scrum Artifacts

- Product Backlog
- Sprint Backlog

o Increment

Various processes, techniques and methods can be employed within the framework. Scrum wraps around existing practices or renders them unnecessary. Scrum makes visible the relative efficacy of current management, environment, and work techniques, so that improvements can be made.

Scrum Theory

Scrum is founded on empiricism and lean thinking. Empiricism asserts that knowledge comes from experience and making decisions based on what is observed. Lean thinking reduces waste and focuses on the essentials.

Scrum employs an iterative, incremental approach to optimize predictability and to control risk. Scrum engages groups of people who collectively have all the strills and expertise to do the work and share or acquire such skills as needed.

Scrum combines four formal events for inspection and adaptation within a containing event, the Sprint. These events work because they implement the empirical Scrum pillars of transparency, inspection, and adaptation.

Transparency

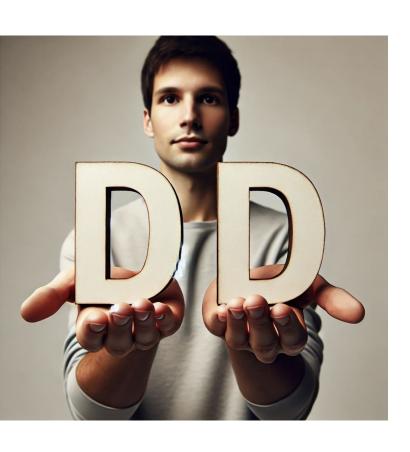




Time box

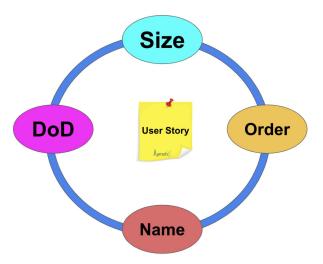
In agile principles, **timeboxing** allocates a maximum unit of time to an activity, called a **timebox**, within which a planned activity takes place. It is used by agile principles-based project management approaches and for personal time management.

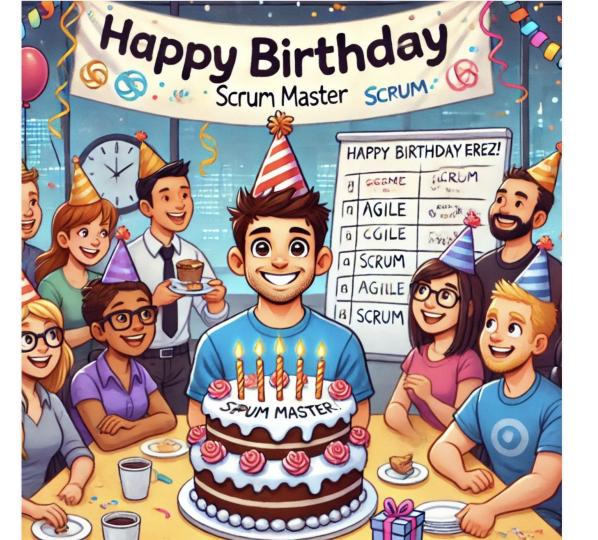




DoD

Definition of Done. One of the four attributes of a user stroy





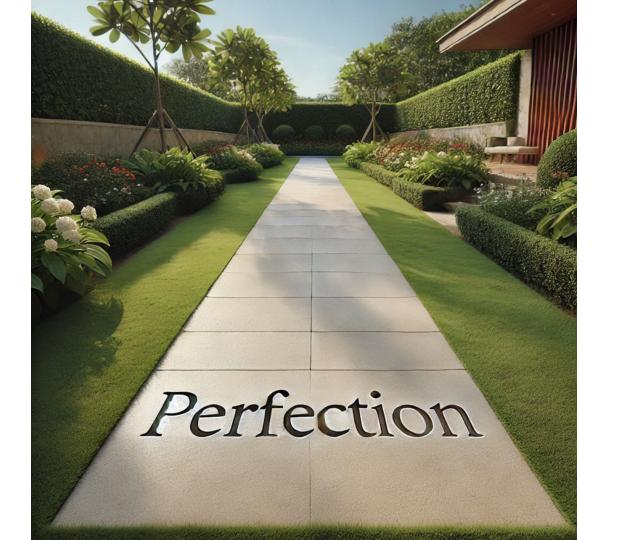


The birthday technique

One of the famous techniques in Scrum in which the developers let the PO decide NOT to handle bugs in every sprint until it gets too complexed

As we say in Scrum: "If you want to remember your spouse's birthday, forget it once...!:-)"



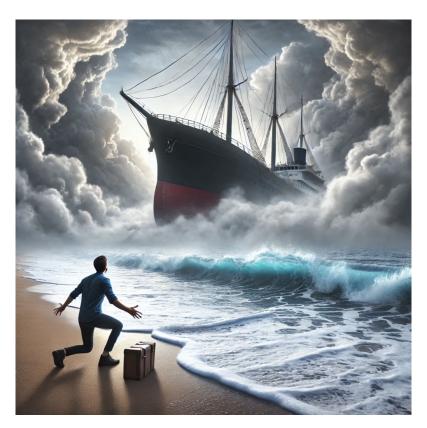




Perfection is only a direction

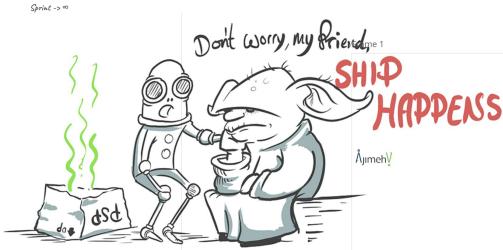
One of the common phrases regarding any goal





Ship happens!

One of the common funny phrases regarding the ability of a team to ship an increment







Controlled chaos

One of the common funny phrases regarding the implementation of Agile





Obstacle Remover

One of the known titles of a Scrum master

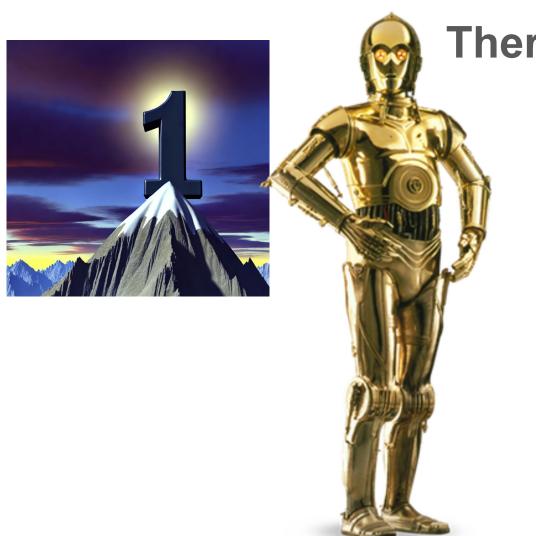




There can be only one!

One of the common phrases regarding a PO1

With one exception....Who knows it?



There can be only one!

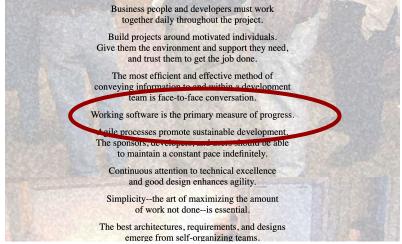
3 POs!!





Working Software is the primary measure of progress

One of the principles of Agile!







Responding to cash change over Following a plan

One of the values of Agile!







Simplicity - the art of maximizing the amount of work NOT done

One of the principles of Agile!

